

# **Up**

## **ESL Lesson Package**

# Up Sample Lesson Plan

Note: The following is only an example. Instructors should feel free to add or remove activities as needed.

## Day One

1. Tell the class they are going to be watching a movie. Introduce the characters and explain the slang expressions for Part One.
2. Assign the Part One **Mix-and-Match** vocabulary exercise (page 7) for homework. If you wish, you can ask them to write ten sentences using ten different words from the list of new vocabulary.

## Day Two

3. Mark the **Mix-and-Match** homework in class. If you assigned the students sentences for homework, collect their sentences to mark later.
4. Have students complete the vocabulary **Self-Test** for Part One. (page 6)
5. Split the students into two's or three's and have them discuss the **Conversation Questions** for Part One. (page 7)
6. Watch Part One of the movie. (Start 00:00:00 End 00:31:40)
7. As the students watch the movie, have them complete **Who Said It**. Also give the students the **Who is it?** to complete and reference. (page 5 and page 8)
8. Have the students complete the **Listening Close** section once you reach that part of the movie. (page 9)
9. After the movie, have students complete the **Comprehension Questions** in pairs or assign the questions for homework. (page 9)
10. Assign the **Mix-and-Match** exercise (Pt. 2) for homework. (page 11)

## Day Three

11. If you assigned vocabulary sentences to the students, give back their homework. You may want to have the students work in pairs to correct sample incorrect sentences that you have taken from their homework, this can also be done on the board as a whole class.
12. Mark the **Mix-and-Match** vocabulary homework in class. If you

assigned the **Comprehension Questions** for homework, you will need to mark these as well and return them to the students.

13. Have the students complete the vocabulary **Self-Test** for Part Two. (page 10)
14. Watch Part Two of the movie. (Start 00:31:40 End 01:03:10) Pause at the appropriate time in the film to have them complete the **Listening Close**. (page 14-17)
15. After they watch Part Two of the movie, have students complete the **Comprehension Questions** in pairs or assign the questions for homework. (page 13)
16. If there is time, you may want to choose one of the supplementary activities (Hot Seat, Typhoon, Murder, etc.) to reinforce the vocabulary you have covered so far. (pages 34-37)
17. Assign the **Mix-and-Match** vocabulary exercise (Pt. 3) for homework. (page 19)

## Day Four

18. Mark the **Mix-and-Match** Homework. If you assigned **Comprehension Questions** for homework, mark those in class as well and return to students.
19. Choose a supplementary activity (Hot Seat, Typhoon, Murder, etc.) to reinforce the vocabulary you have covered. (pages 34-37)
20. Have the students complete the **Self-Test** for Part Three. (page 18)
21. Watch Part Three of the movie. (Start 01:03:10 End 01:36:07) Pause at the appropriate time in the film to have them complete the **Listening Close** and **What Happens Next?** activities. (page 21)
22. Have the students share their responses to **What Happens Next?**, they can do this in partners first and then the entire class or in small groups, each group then choosing one to share with the entire class. Collect from the students.
23. Have students complete the **Comprehension Questions** in pairs or assign them for homework. (page 21)
24. Complete the **Story Scramble** in class (pages 30-32) or use it as a warm-up the next day before mark **Comprehension Questions** (if you assigned them for homework).

## Day Five

25. Complete the **Story Scramble** in class if you did not use it yesterday this can be done in teams as a race or as a whole class if the class is small.
26. Mark the **Comprehension Questions** for Part 3 if you have not done so already. (page 21)
27. Choose a supplementary activity (Hot Seat, Typhoon, Murder, etc.) to reinforce all the vocabulary you have covered. (pages 34-37)
28. Assign the two **Crossword Puzzles** for homework. (pages 22-24)

## Day Six

29. Choose a supplementary activity (Hot Seat, Typhoon, Murder, etc.) to reinforce the vocabulary you have covered. (page 34-37)
30. Mark the **Crossword Puzzles** in class.
31. Return **What Happens Next?** homework and discuss in class.

# Who Is It?

**Instructions:** Write the name of each character under his or her picture.

Carl

Alpha

Russel

Kevin

Charles Muntz

Ellie

Dug



## Self Test – Vocabulary Preview - Part One

Are you ready to watch the movie? Complete the quiz to see if you will understand the vocabulary in Part One of the film.

1. "Never apart from his faithful dogs, Muntz conceived the craft for canine comfort."
  - a. dealing with cats
  - b. dealing with birds
  - c. dealing with dogs
2. "He hurdles Pike's Peak. He hurdles the Grand Canyon. He hurdles Mt. Everest."
  - a. to throw up
  - b. to jump over
  - c. to ski
3. "You have to swear you will not tell anyone!"
  - a. promise
  - b. pretend
  - c. say a bad word
4. "Tell your boss over there that your boys are ruining our house."
  - a. building
  - b. painting
  - c. destroying
5. "I could help you cross your... porch."
  - a. area outside a house where people sit
  - b. backyard
  - c. garage
6. "I'm elderly. I can't catch it."
  - a. tired
  - b. old
  - c. bored
7. "See these? These are my Wilderness Explorer badges."
  - a. collection of stamps
  - b. something worn to show you have achieved something
  - c. small animals

# Up – Part One

## Characters

<i>Carl</i>	A man who dreams of going on an adventure
<i>Ellie</i>	Carl's wife
<i>Charles Muntz</i>	An explorer who traveled to Paradise Falls
<i>Russell</i>	A boy who helps Carl in order to earn a badge

## Conversation Questions

1. Who was your best friend as a child? What do you remember about this friendship? What kinds of things did you do together? Did you have friends of the opposite sex? Why or why not?
2. Who did you look up to as a child? Who was your hero? What did you do to try to be like him or her? Do you still feel the same about that person today? Explain.
3. Often people feel “forgotten” when they get older. How do you think society views the elderly and older generations? Are they respected? Are you afraid of getting older? Why?
4. Russell is a part of the Wilderness Explorer Club. Do you think after school clubs are important for children? Why or why not? Do you think children today spend too much time using electronic devices instead of playing outdoors? Why or why not?

## Slang Expressions

Your teacher will explain what these expressions mean:

“the bee’s knees”

“cross your heart”

“welcome aboard”

“take it off your hands”

“bon voyage”

“clear his name”

“Jiminy Cricket”

## Mix-and-Match

Match the following words to their definitions.

- |                      |  |
|----------------------|--|
| 1. adventure (n) __  | a. embarrass   |
| 2. humanity (n) __   | b. destroy   |
| 3. expedition (n) __ | c. an organization with a specific interest  |
| 4. canine (n) __     | d. card that's often mailed while on vacation with an image on the front and writing on the back |
| 5. faithful (adj) __ | e. an unusual and exciting experience or activity  |
| 6. humiliate (v) __  |  |

- |                         |  |
|-------------------------|--|
| 7. capture (v) __       | f. promise   |
| 8. hurdle (v) __        | g. something worn to protect your eyes   |
| 9. goggles (n) __       | h. a covered shelter in front of a house entrance where people can sit                               |
| 10. paradise (n) __     | i. all human beings  |
| 11. club (n) __         | j. old or aging  |
| 12. swear (v) __        | k. to catch or apprehend   |
| 13. retirement (n) __   | l. a journey taken with a certain purpose  |
| 14. wilderness (n) __   | m. something that is worn for achieving something or to show that you belong to an organization      |
| 15. ruin (v) __         | n. to jump over an object  |
| 16. badge (n) __        | o. a phrase to say "goodbye"   |
| 17. elderly (adj) __    | p. area in nature where there aren't many people   |
| 18. crafty (adj) __     | q. clever at achieving your goals  |
| 19. lure (v) __         | r. dog   |
| 20. postcard (n) __     | s. in some religions it is heaven, or the greatest place a person can go to at the end of their life |
| 21. so long (phrase) __ | t. the act of not working anymore  |
| 22. porch (n) __        | u. to attract someone or something   |
| 23. exclusive (adj) __  | v. loyal and committed   |
| 24. assistance (n) __   | w. mentally or physically weak   |
| 25. infirm (adj) __     | x. available only to a few select people   |
|                         | y. help  |

### **Who says it?**

Write the name of the character beside each quote:

"Gentlemen, I give you the Monster of Paradise Falls!"

"Don't you know this is an exclusive club? Only explorers get in here."

"You'll have to swear you will not tell anyone. Cross your heart."

"You know, you don't talk very much. I like you."

"Tell your boss over there that you boys are ruining our house."

"Are you in need of any assistance today sir?"

"Thank you, but I don't need any help."

"See these? These are my Wilderness Explorer badges."

"I'm elderly and infirm. I can't catch it."

"I don't want you to touch it!"

"So long boys! I'll send you a postcard from Paradise Falls!"

"I've never been in a floating house before."

## Listening Close

START 00:05:24 END 00:06:30

*Carl:* So you want to \_\_\_\_\_ an old person?

*Russell:* Yep!, Then I will be a Senior Wilderness \_\_\_\_\_!

*Carl:* You ever heard of a snipe?

*Russell:* Snipe?

*Carl:* Bird. Beady eyes. Every night it \_\_\_\_\_ in my yard and gobbles my poor azaleas. I'm \_\_\_\_\_ and infirm. I can't catch it. If only someone could help me.

*Russell:* Me! Me! I'll do it.

*Carl:* Oh, I don't know. It's awfully \_\_\_\_\_. You'd have to \_\_\_\_\_ your hands three times to lure it in.

*Russell:* I'll \_\_\_\_\_ it, Mr. Fredricksen!

*Carl:* I think its burrow is two blocks \_\_\_\_\_. If you go past...

*Russell:* Two Blocks down! Got it!

## Comprehension Questions

1. How did Carl meet Ellie? Where did Ellie want to go?
2. What did Carl and Ellie find out that made them sad? What did they do after they found out?
3. Why is Carl very protective and careful with his mailbox? Why do you think he hit the construction worker?
4. Where did everyone want Carl to go? Why? What did Carl choose to do instead?
5. Who was outside Carl's house when he was flying? How did that person help Carl get to Paradise Falls?